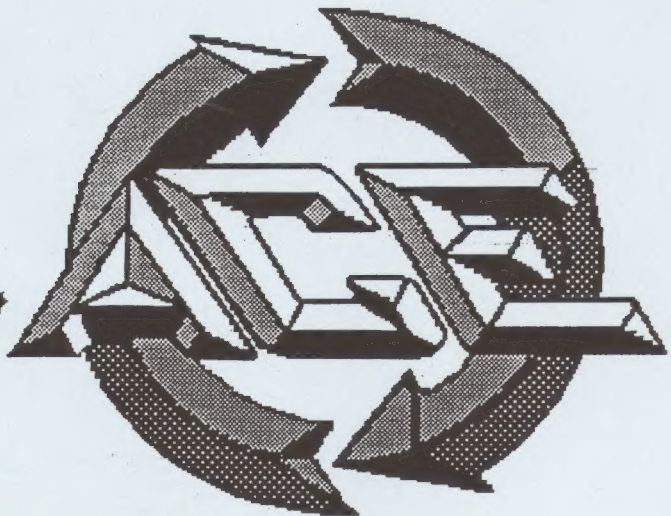
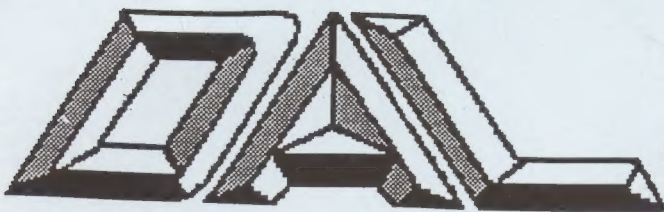
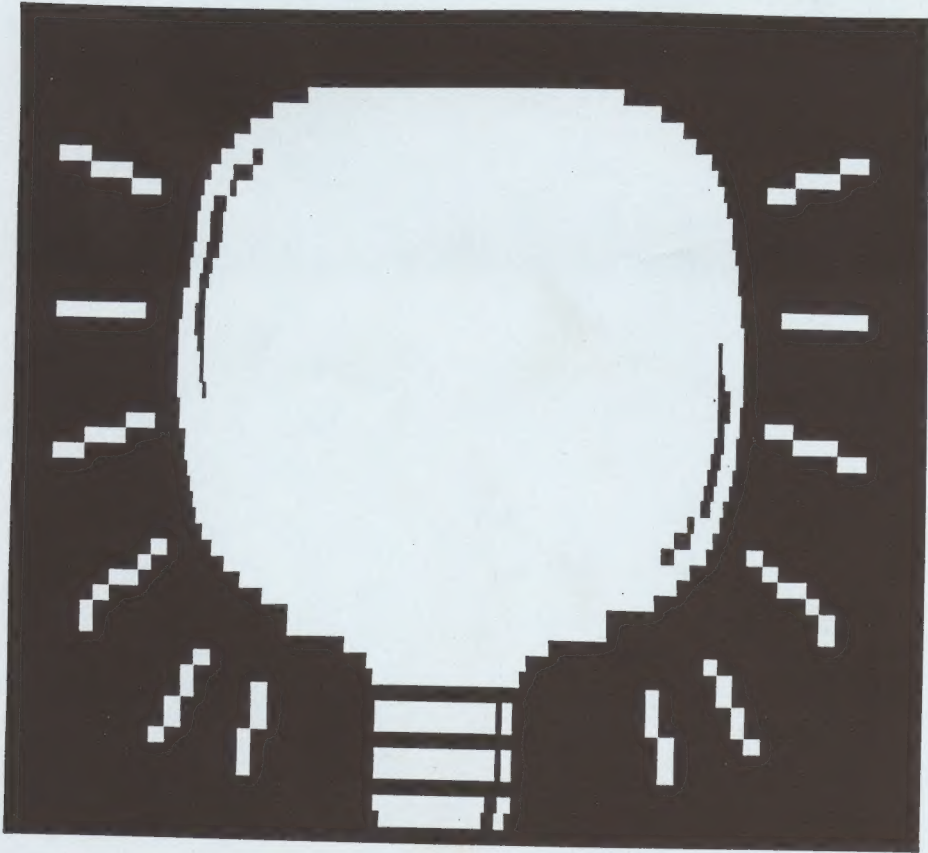


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July 1990

Dallas Atari Computer Enthusiasts



**NEWS!**

**NOTES!**

**NEW  
PRODUCTS!**

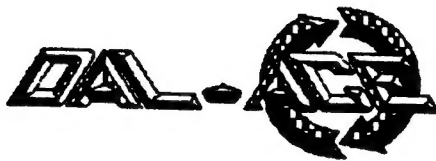
**VIEWS AND  
REVIEWS!**

It's all  
inside, and  
it's all  
truly...

*next  
meeting  
August 18!*

**AMAZING**





## FROM THE EDITOR

Since this is a catch-you-up newsletter, let me first begin by introducing myself. I am Sandra Hanna, your Editor while Michael Duke is on sabbatical indefinitely. Work problems. What a pain! Anyway, I'm here to put together the newsletter for a while. Included in this issue are quickies about March, April, May, and June to catch everyone up on what DalAce has been up to if you are out-of-state, or have been being held prisoner at your job. Hey, don't laugh! It can happen! Also, Newsletter articles from around the world will be configured as North, South, East, and West, and Over the Pond, which can be either Pond, can't it! You'll see, as you look through the newsletter exactly what I mean.

Please do not hesitate to call me at 262-0196 with your suggestions, Atari gossip, or questions you feel would be good to answer in an up-coming Ask Dal Ace! column--or to complain, after all its only an answering machine!!!

Your Editor,

Sandra Higgins Hanna

PS: Mark your calendars for our next meeting dates--July 14, August 18, September 15, and October 20. See you there!

## Editorial Policy

The Dal-ACE editorial staff reserves the right to edit your submission for spelling, punctuation, grammar, clarity, and for reasons of space limitations.

### Disclaimer

The material printed in this newsletter reflects the opinions of the authors. Opposing opinions are solicited. Unless otherwise stated, the material in this newsletter is not copyrighted and no rights are reserved.

The purpose of this newsletter is to present information for your consideration. Neither the editor nor Dal-Ace make claims for the validity or usefulness of this material. The reader is the final judge of any product or advice presented.

## Newsletter Advertisements

Personal ads are free to all current members. Please see the editor for details.

### Commercial Rates

Full page \$35

Half page \$25

Quarter page \$15

Business card \$10

For an additional \$10 per full page or \$5 per partial page, you can request that your ad be placed on the inside front or back cover or the center-page spread. This service is first come, first serve.

Ads must be camera ready. Submission deadline for ad copy is the first of the month prior to publication date. That is, November 1 will be the deadline for your ad to appear in the December newsletter. Mail copy to the address on the back page, or contact the advertising manager, editor, or Vice President of Communications. Copy received after the deadline will be run the following month. For contract advertisers, if no new ad is received prior to the deadline, the most recent ad will be run.

## Newsletter Submissions

Submissions are welcome in any form. It is requested of any 8-bit user that s/he upload articles to the club BBS or furnish a disk or hard copy to the editor.

## Meeting Information

10:00 - 11:00 8-bit SIG

11:00 - 11:30 .....Disk Sales

11:30 - 12:00 .....Main Meeting

12:00 - 12:30 .....New users SIG

.....Newsletter Exchange SIG

12:30 - 2:00.....ST SIG

### Infomart Directions

From North Dallas, take either Stemmons (I-35E) or the Dallas North Tollway south. From Stemmons, take the Oak Lawn exit, turn east, and park at the Infomart. If you are using the tollway, exit right on Wycliff, go left on Harry Hines Blvd. to Oak lawn, and turn right. From the south, take Stemmons north, then follow above directions. Infomart is the big, white, steel and glass building south of the other 'marts. GUESTS ARE WELCOME!!!

## February

### 8-bit:

Approximately 25 members were in attendance to see the MIDI demo.

We saw the wonders of Midimate 3, demonstrated by John Saunders. Atari's big plus is its ability to recreate musical sound. MIDImate 3 consists of hardware and software to connect any 8-bit Atari to any MIDI device. The MIDI-capable device, whether it be piano or sax, is used as the input device. Atari then becomes, magically, a 16-track recording studio. Look out Michael Jackson! Editing is, however, not one of the program's strong points, so know your stuff! If you need to do a fair amount of editing, then you need to use MIDImax, a program that is basically an editor. Eb Foerster brought forth this. Unfortunately, MIDImate 3 is no longer in production, though you can still find it around if you're a real Atari Detective. Tim bought his copy at our auction so many of you missed.

### Main Meeting:

A real rip - snorter for all youse guys what missed it. The main thrust of the meeting was a graphic example of "What's wrong with Dal - Ace". This was a divine bit (no pun here) of inspiration by Donny Arnold as he started to address the multitudes. Multitudes in tens, that is, around 30 to be approximate. This included the two ST - ers! You see the problem? Donny hopes not to have to "spotlight" people in the future to get suggestions or to bring up matters at the meeting. Don't be shy, this is YOUR club! The consensus of opinion, as Donny sees it, was lack of communication within the club. He noted that very few members owned modems with which to interact with the BBS and each other. Come on guys! A modem runs around \$40. Go downstairs at the Infomart! Whatcha

waitin' fer? In order to support Atari and Dal - Ace, one must purchase merchandise.

There are two new Atari stores in Eules - just south of Northeast Mall, there is Computer Discoveries and Megabyte, there is the Disk - of - the - month software demonstrated at the meeting, the basement...I could go on and on. Atari just brought out the Portfolio. We could use some reviews on that, or a demonstration. The Stacy is allegedly going to be out by July. (This is a direct statement from Dave Parsons, owner.) The main point here is...BUY SOMETHING!

Some of the suggestions made by members are as follows:

- \*less chit - chat on the BBS, more real news
- \*Dal - Ace buy/ sell Atari hard/ soft - ware and cut out the middle - man.
- \*place a classified ad for Dal - Ace
- \*lower membership fee
- \*list downloads on the BBS/ make menus less confusing
- \*closer attention to listing next meeting dates - - sometimes unchanged for months

Another exciting new development that was announced at the meeting was the opening of the BBS FREE! We all hope this will boost membership.

Idea: put an item in your company newsletter/ flyer about the Dal - Ace meetings. There are lots of us out there and we need to organize if we want Atari and Dal - Ace to continue.

Again: Anyone happy/ mad about a piece of equipment/ software and wants to write an article about it - call Sandra at 262 - 0196. She is our Communications person and is here to help spread the word about good/ bad stuff.

Now! What are we going to buy next meeting? Think!

## April

### 8 - bit:

Eb Foerster lead a discussion on the 8-bit and Atari's attitude, which, I believe we were all unanimous in voting is dismal to appalling. Also discussed was the fact that Atari touts Germany as the European Atari capitol, and Eb said, from good source, that he found it not so. Marc Salas gave a good review of the Lynx vs Game Boy, so you see what you missed.

### Main Meeting:

New members were announced and stood amidst thundrous applause! Rene, Dorothy and I wish to heartily welcome a new female among us. This makes four of us and we are glad to have her in DalAce.

Anita showed up with the Easter Bunny which kept the younger set busy while we discussed what's been going on since we last got together.

1. The Metro number for the club was researched by Rene Tucker and found to be more expensive than we can handle right now, unless you remember your dues this year. Membership is down from last year and we need you as much as you need us. Besides, we miss your input at the meetings! The idea of our own "Love Line"-a 900 number came up and we all giggled about that, but it was tabled.

2. Brenda Arnold had a baby girl! Congrats. Brenda and Donny!.

3. Our next meeting will choose "at large" members. This is a good spot if you like to talk, like us, and like Dal-Ace. We are an equal opportunity democracy, but you might just be voted in-absentia, so be there or be square!

Continued

4. Harold Lewis was elected club secretary by popular demand, and by the fact that he has been our acting sec. for some time now. Congratulations, Harold. As his first act, Harold mentioned to us that membership was down and that it might be a good idea to put a renewal coupon on the inside of the newsletter. The man's a genius!

5. There was a nice review of the Atari Portfolio featured in the March PC mag, which I read to the troops. Megabyte has them in stock now, so get them while they last!

6. Last and best was the previewing of Pagestream by Roland Steele. You remember him, he was that dashing fellow spying alongside Emma in the hit TV show, "The Avengers"! What...oh, sorry, not that Steele. Well, he was quite nice and very polite anyway. He was given a round of applause for a spectacular performance, which both he and the software deserved. Roland was quite knowledgeable on Desk Top Publishing and he showed Pagestream off quite admirably. The Pagestream product is one to rival the new Pagemaker which does not contain all of Pagestreams attributes, not yet out for those Apple and Big Blue folks. Atari's got them beat. Features are too numerous to mention, except the most spectacular, which were infinite type distortion, rotation, texturing, a 10-font standard, incremental kerning, and multiple alignment.

Dal-ACE

May

## Galaxy Fair BBS Quest

By Sandra Higgins Hanna

As your Communications person, I felt it was a good idea to drum up some new members for Dalace and the BBS by attending a BBS Pan Meeting at the Galaxy Fair held at the Fairmont Hotel.

I, armed with February's newsletters, I entered Galaxy 90.

A Klingon brushed past me, smiling a curt apology, Michael Dorn - - from Star Trek - The Next Generation. An equally authentically dressed Vincent, stared from the shadows, and two men in Medieval armor strode past me, in good humor.

The kind people at the desk told me it was just fine with them if I left some newsletters on their information table. Nice folks, those Fantasy/ Sci Fi - ers! Then I took my remaining bundle up to the BBS Quest meeting room, just down from where Robert Asprin, Louis Macmasters Bujold, and C.J. Cherryh were holding meetings. Dave Pollard of TanstaafI invited everyone interested in Science Fiction/ Fantasy/ Horror literature, movies and animation to call up their BBS System, Renaissance at (817) 467 - 7322. FACT is best known as a statewide non - profit organization that sponsors special educational programs, parties, and outreach programs. c/ o TanstaafI BBS.

You Trekkies might be interested in BBBBusing up (817) 820 - 4002 for the Trekkie Hotline.

These folks were very happy to welcome all interested parties to their meetings, posted on the BBS's, and made me feel very welcome. Please extend every courtesy Dalace

offers if new members call or come to our meetings.

They were all interested in our FREE BBS and took a newsletter.

Not present was a very important group, and my main reason for wanting to represent ATARI at the Galaxy Fair - - SDF, Fort Worth. These are the main animation folks around these parts with club members world - wide. They gather at 1pm on the first Saturday of each month at the Downtown branch of the Fort Worth Public Library and produce a very professional 24 - page bi - monthly newzine, The SDF Files, gather to watch great animation from Japan and other countries. Call (817) 731 - 7388 to leave your name and address or send a SASE (Self Addressed Stamped Env...) to:

SDF Fort Worth  
Animation Society  
4928 El Campo, Su. 217  
Ft. W. TX 76017

Since ATARI is a superior graphics and animation system, all you practitioners of the arts need to get involved with this group and show yourselves off.

Wrapping up the Galaxy Fair - BBS Quest, that everyone I talked to about ATARI were (1)suprised that ATARI was used as a serious graphics and animation machine, (2)listened when I told them about ATARI and Dalace, and (3) accepted our invitation to try our BBS and/ or come to our meetings. Soooooo. If some wild n crazy folks come through our doors, make them feel welcome and that they're among friends - - even if its a Klingon.

Dal-ACE

June

8-Bit:

John Saunders wrote a marvelous program showing the way joysticks, track balls, mice, and laser guns work. His program showed each strategy for moving the character or point about on the screen and how they all differ from one another. He demonstrated these characteristics on Cross Bow, Bug Hunt, and Barnyard Blaster. Jim Lewis just happened to be wearing his lazer gun that day! He had read about the Sega Light Gun changeover to Atari in a previous newsletter article, made the changes and was there to make our meeting a real 'blast'. Naturally, with all these games of skill around, a contest developed. Barnyard Blaster was the favorite. Randy Randolph was close second to Scott for the 'Sharpshooter' title. John and Jim are proof of member ingenuity and Atari's versitility as an all-round fun machine! Thanks John and Jim for such a lively meeting!

Main Meeting:

Owner, Wes Newell, of Newell Industries, showed his 1 meg upgrade for ATARI 8 - bit machines. His product sells for approximately \$80. a meg. He says 4 meg is possible. Anyone interested in seeing this wonderful product can contact Wes at: (214) 442 - 6612. Wes lives in Wylie, and is a frequent visitor on our BBS if you want to catch him via modem. Thank you, Wes!

Jim Jackson has a helper, or apprentice, if you will, on the BBS and is showing him the ropes so Jim might actually get to take a vacation this year! Good Luck, Jim! Introduce us to your apprentice on the BBS!

You missed your Door Prize last

meeting if you did not attend. We're wanting to offer a Door Prize at the main meeting every month. If any of you out there have suggestions, or a donation, please bring them to our next meeting and make one of the members happy!

Dal-ACE

- just a note about Alien Exchange, the BBS hosted by Billy McLean, its number has changed to 278 - 7458.

DOLLAR SIGNS

by R. Tucker, Treasurer

A report on the financial status of DALACE is given each month at the general meeting. It is also available for inspection by any club member upon request. Following are highlights of the report for May, 1990.

INCOME	\$274.00
EXPENSES	\$151.00
GAIN	\$123.00

\$

Review of Epyx Art & Film Director

By Michael Harvey

First off, you may wonder exactly what is this program and what does it do? Well it's a program that allows you to create a drawing just like in NeoChrome, and then you can animate it to move. Similar to the cartoons you watch with your kids if you have them.. (they do make a good excuss to watch them don't they). This is actually a collection of programs.

The first one, is called Art Director. It's a drawing screen similar to NeoChrome. You have paint brushes and all the other standard tools used in painting programs. Since I'm not very good at drawing, I really didn't try out this section very in-depth. The part that is best is the animation portion of the program called Film director. Using this program, you simply have the power to "edit" your feature film. This uses a technique called Cel animation utilizing "layered cel". I guess the easiest way to explain it is, the cartoons you watch on Saturday morning. Well, you have Bugs Bunny, the background and any other characters in the cartoon. The movement of these is drawings edited where they appear to move with quick screen redraws. So, you have Bugs moving thru the woods, Bugs walking past the trees and all. This could take lots of work for real cartoons. But you can create your own, edit them, add sound to them.

Continued

There are some very neat demo's of some peoples work in using this program to it fullest. For the person who wants to see the full potential of the Atari ST and who has kids, this would be a nice way to entertain them. It even allows you to hook up your VCR and record the animated screens for latter playback. Requires a minimum of 512K with 1 meg recommended and one 3 1/2 inch drive either Single sided or Double sided with a second drive or Hard Drive optional. A color monitor is required. The package comes with a very extensive 146 page wire bound manual.

--The program for this review was provided by Herb Parsons of Megabyte Computers. A very strong supporter of the Atari Computer and Atari Users Groups. My thanks to Herb for his continued support as we explore the uses of our fine Atari Computers.

### *July 8-bit*

Marc Salas opened the meeting and greeted everyone to the Dal-Ace meeting. Rene Tucker said she had a program she was having problems with--The AMP, or Atari Music Processor, a midi program from Antic. Roland Steel was there to answer most of her questions. Bill Hanna brought Pinball Construction Set, demonstrating how the construction worked. Gamers from the audience, John Saunders and Aaron Borchardt, had a good time configuring their own special Pinball layout and playing to the cheers of all of us who liked the pings and boings. John Saunders even got hung up, banged the monitor a few 'Fonzie Touches' and the thing didn't even give him a TILT! Only glitch in the program! Ha!! The problem was fixed with the Tools--a hammer to

## Review of ALTERNATE REALITY-THE CITY by Bill Hanna

Billed as "the ultimate role-playing fantasy game", this is a pretty good attempt at it. It has a great introduction, which takes up the greater part of the first side of disk one of a two disk 'flippy' set. It's a little long, but worth it for the very interesting video effects and sound/ music score. There is an original song, complete with light-up lyrics. Very catchy. Unfortunately, the intro has nothing to do with the actual game after you get into it. The intro is set in some future city, under attack by a spaceship. You are kidnapped by the spaceship, taken through a spacewarp, and let off in a room with only one exit. Taking this exit endows you with certain values of the usual attributes : stamina, charm, strength, intelligence, wisdom, skill, wealth, and an initial set of 'hit points', and leaves you at the entrance to the city of XEBEC'S DEMISE. The package contains a nice map of the city (learned adventurers already know you HAVE to have one), and a very good guidebook, well written, containing every possible variety of command and situation you might need/ run into.

Play is slow, but can be speeded up somewhat by having two diskdrives and a second copy (you can copy all the disks) of disk two, so you can have one drive with side one and the other drive with side two of disk two, as every entry/ exit of a

building requires changing from side one to two to one again. This gets old in a hurry if you've only got one drive. As I don't have a latter model Atari with randisk, I can't say, but I suspect that partitioning into two randisks and loading them would make for a MUCH faster game. Since this loads with basic in, I suspect that a second reason for slowness is inherent. The play screen is inset in the center of your monitor. There are three lines of text above the video, the top shows your character's attributes, the second, some of your possessions, the third is telling you what is going on around you. Below the video appear other instructions. Well, maybe it isn't really all that slow - when you are attacked, which happens all to frequently, there isn't really enough time to read all the stuff that appears on the screen and react in a reasoned manner, at least, until you have all the various commands memorized.

If you are into adventures, this is a nice one, there is more than enough variety, and the screens are well done. You can really get lost in the play. Well worth the investment. From DATASOFT, the same folks, unfortunately now defunct, who brought you Dallas Quest, another fine video adventure. It is nonetheless still available.

Dal-ACE

put a dent in the side to allow the ball enough bounce space not to rebound repeatedly off the same bumper. From the audience enthusiasm, I'd say it was a hit. John Saunders told

us that ANTIC Magazine is offering a 'Grab Bag' where you can send off for 10 selected programs for \$50. Get a copy! AUGUST DEMO-MAIL ORDER MONSTERS!!!

-continued  
p. 11

# DAL-ACE

## 1989 DalAce member Survey

By Dave Graham

Of all our members, only 25 answered the survey. Below is a synopsis of what we learned.

All the female members answered the survey! All 3.

Income majority: 5--\$10-20,000; 4--\$20-30,000; 5--\$30-40,000; 9--\$40,000+

Education: 3-High School, 7-some college, 4-Associate Degree, 9-Bachelors Degree, 2-Masters

Occupation: 5-Professional, 11-Technical, 1-Managerial, 5-Service

Your Equipment: 2-400, 6-800, 15-800XL, 3-65XE, 5-130XE, 7-520ST, 3-1040ST, 1-MEGA-ST. 7 others had Mac, IBM, Lazer

Modems: 14-300b, 16-1200b, 3-2400b, 1-4800b

Printers: 15-Dot Matrix, 8-NLQ, 1-Laser, 4-other

Floppy Drives: 6-810, 12-1050, 9-XF551, 1-Indus, 1-SF314 DS/DD, 1-Happy, 3-Percom

Monitors: 12-Mono, 16-Color Composite, 6-850 I/F, 2-P:R: CONN  
9-Cassette, 6-Touch

Modifications Added: 8-256K, 2-Omnimon, 2-XEP80, 1-ST 1Meg U/G

Why did you purchase your Atari? 8-Recommended, 2-Used one before, 17-Price/Performance ratio, 4- Graphics, 1-Hobby use

What other brands do you own? 2-IBM, 1-Xerox, 1-RS model 100.

Where did you learn about Atari? 4-Advertising, 8-Friend, 6-Store, 1-Club.

Where do you use it? 6-Home 18-Home/Business

Where do you purchase equipment? 6-Mail, 23-Local dealer, 3-Club Garage Sales

Software? 10-Mail, 20-Local dealer, 6-Club Library.

How frequent do you use your Atari for--

Word Processing: 4-seldom, 4-occasionally, 15-frequently

Education: 6-never, 11-seldom, 4-occasionally, 1-frequently

Music: 5-never, 11-seldom, 5-occasionally, 1-frequently

Games: 4-never, 3-seldom, 9-occasionally, 7-frequently

Data Base: 5-never, 9-seldom, 5-occasionally, 4-frequently

Spread Sheet: 8-never, 5-seldom, 5-occasionally, 3-frequently

Graphics: 6-never, 6-seldom, 6-occasionally, 3-frequently

\*Telecommunications: 2-never, 2-seldom, 4-occasionally,



## DAL-ACE

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16-frequently

Personal Finance: 8-never, 5-seldom, 6-occasionally, 3-frequently

Engineering: 17-never, 3-seldom, 2-occasionally, 1-frequently

CADD: 16-never, 4-seldom, 1-frequently

Business: 2-never, 7-seldom, 9-occasionally, 3-frequently

Programming Languages: 17 of 22 use Basic as primary language, 3 of 4 use C, 1 of 6 use Assembler, 2 use Forth, 2 use Logo, 1 uses Turbo-basic, 1 uses Action

How did you hear about Dal-Ace? 6-dealer, 12-friend, 2-dalace BBS, 1-Startup Kit, 1-Kiosk at Infomart

Do you like meeting at Infomart: 23-yes, 1-no, North Dallas

Do you attend regular meetings: 19-yes, 6-no, out-of-town or work Saturdays

Do you attend other meetings at Infomart: 3-yes, AUNT, COGS

Do you frequent the downstairs Infomart dealers? 22-yes

Disk you want to see in our library: 11-word processing, 8-education, 6-music, 11-games, 9-data base, 7-spread sheet, 6-graphics, 12-telecommunications, 8-personal finance, 5-engineering, 5-CADD, 5-business, 12-programming, 2-utilities, 2-hobbies

BBS users: 13-regularly, 4-occasionally, 4-seldom, 3-never

Special interest groups-sigs? 17-yes, 3-no

What sigs would you like to see added: 5-self-help, 3-programming, 7-8-bit

Subjects: 12-programming

Non-computer activities: 15-yes (5-picnic, 5-bowling, 5-no preference) 4-no

What can the club do to help you get the most out of your Atari? Publish info for 8-bit novices!

Well, that's all, folks.

I hope this was informative. If you think you were alone, look over these figures, and you may find some numbers that indicate somebody else is out there. Don't be afraid to ask around at the meetings, put your question on the BBS, etc. You'll be making friends, any way you do it, and that is part of the fun of DALACE, right?!

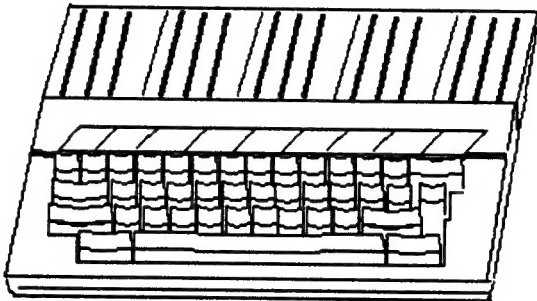
## BCS ATARI 8 BIT GROUP NEWS

*by Don Burgess*

Greetings from the Atari 8 bit BCS User Group! Eight bit Atari computers include the models 400, 800, 600XL, 800XL, 1200XL, 65XE, and 130XE as well as the XE game system. Our group meets on the second Wednesday of each month (except August) at 7:00 PM in room 231 of building #4 at MIT, 77 Mass. Ave, Cambridge. All Atari 8 bit users are welcome. In addition to the announced topic, time is set aside for user questions about their programs and demonstrations of software of interest to the group. In addition to monthly meetings, the group maintains a large public domain disk library and a download section and message base on the Atari BBS (396-4607). Be sure to select ASCII not ATASCII on your modem software.

Our group director, John Faber, will be in California for about a year so I will be filling in for him until he returns. Bill Tracy has agreed to help me with PD library duties. We will maintain an 8 bit section in the quarterly Atari newsletter. Users willing to write articles of interest to 8 bit users should submit them to me or upload them to the Atari BBS with a message to me. You can find a complete listing of our 8-Bit PD library in this section of the newsletter.

Happy Atari'ing until next issue!



## ATARI DOS XE

*By Don Burgess*

Atari's DOS XE (ADOS), is available for use on XL and XE computers. DOS XE is a powerful disk operating system that will operate Atari's 810, 1050, and XF551 drives as well as other drives designed to operate in Atari's single density, enhanced density, single sided double density and double sided double density. Dos XE uses the same Zero Page memory locations and low memory area as Dos 2.0 and 2.5. It also uses RAM area "under" the OS ROM. Dos XE provides date stamping of files, optional command line operation and provides for the use of directories and subdirectories. Batch files can be created and autobooted or run from the DOS menu. A machine language menu is provided which allows the user to load a binary file but not run it. The user can then display, change or append memory to the file and then save or run the program. DOS XE supports disk drive sizes up to 16 Megabytes. Larger drives must be partitioned into 16 Meg sections. Files can be up to 8 Megabytes long.

A main menu is provided which allows the user to select a system, file, or machine language menu as well as to exit to basic if the system was booted with Basic enabled.

The file access menu allows the standard DOS functions provided by DOS 2.5X plus a couple of new options. View a file lets the user look at a text file. As with a copy to E: you use control 1 to start/stop scrolling. Working directory sets the default disk drive number, directory and subdirectory and writes it to disk so that next time you boot with that disk this will be your new default. The working directory is displayed in the upper left corner of the screen. The colon(:) is shorthand for the working directory's pathname. The standard delimiter in Dos XE is >. A sample pathname used to access a DOS XE disk file is D1>PROGRAM>BASIC>FILENAME.EXT. The directory is PROGRAM and the subdirectory is BASIC. If you select this as your working directory, it is only necessary to type FILENAME.EXT to access the file. The rules for wildcards using \* and ? are the same as with DOS 2.x. The files menu allows you to create a new directory and to delete a old one from which all the files have been removed. The Initialize



# MegaByte Computers

# ST

of  
North Texas  
909 Melbourne  
Hurst, TX 76053  
Metro (817)589-2950

**Notice**  
We would like to remind you of our policy concerning software reviews. If you would like to review a piece of software for the club, drop by and we will loan it to you for one month. Call the store for more details.

## "Where can I find ANYTHING for my computer?"

Are you an 8-bit Atari owner who is frustrated by the lack of support for your computer? We at MegaByte understand your feelings. We started our computer experiences with the 8-bit Atari systems too. Our earliest computer sales experience was with the 8-bit Atari systems, as well as our early technical experiences. In spite of this, the sad reality is that new Atari buyers are looking for the ST, Mega, Stacy, and Portfolio products. So, does this mean that 8-bit Atari owners are just out of luck? We don't believe so! We believe that people make their own luck. That's why MegaByte Computers is continuing with its offer to 8-bit Atari users that everytime you order a program that we do not have in stock, we will order a second program to put on our shelves. As a matter of fact, we'll let YOU decide which program. If you select a program that we have in stock, we will reorder that title (if available) as well as a second program for stock (again, your choice.)

At MegaByte we believe that you want to buy for your computer locally, and will do so if given a chance. This policy will give you, the end user, an opportunity to show us, as well as the other area Atari dealers, the viability of your machines.

We also believe you will be suprised at the number of software titles that we currently stock. We now have approximately 100 8-bit titles in stock, as well as several different pieces of hardware. We have several pieces of used equipment as well, all at extremely low prices.

Please, come by our store and let us know what you want us to carry for you computer system. We are anxious to supply your computer needs, and we believe that the users in this area are anxious for a dealer to do so!

MegaByte is proud to endorse The Revolution  
Join The Revolution...Use an ATARI computer

*User's Group special - We are offering the new Zoom/Modem 2400 to members of any of the local Atari user's groups for \$124.97. This is your chance to go on-line at 2400 baud for a very low price. A valid user's group ID card is required for this price.*

**Also included - ONE WEEK OF STARTEXT FREE!**

# MegaByte Computers

## Now you have a choice

**WEST**

**Atari Explorer Magazine To Expand Coverage**

Sunnyvale, Ca- Atari Corporation announced today plans to enhance the *Atari Explorer* magazine. This announcement is made formal following necessary actions taken to relocate the operation closer to headquarters in Sunnyvale, California.

Mr. James Fisher, V. P. Marketing and Advertising stated:

We want to make notable changes in the production of

Atari Explorer magazine to include expanded editorial coverage of additional products and enhance the environment for potential advertisers. The effort to present this news effectively and more timely requires the magazine staff to have 'instant access' to the technology and information available here.

Atari plans to complete the current issue which is still in the hands of the printer and rush them to subscribers as soon as possible. At the time of this release, no changes to publication frequencies and subscriber fulfillment were considered and Mr. Fisher stated that subscribers and advertisers will always be the biggest priority. If necessary, extensions will be made to accommodate subscription commitments.

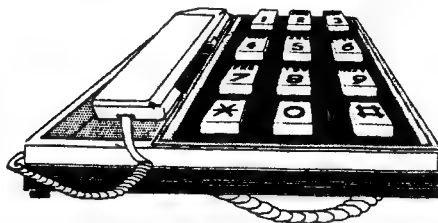
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(408) 745-5308, 745-5970, 745-2642  
745-4758, 745-5664

*-from July, p. 6*

**Main:**

Marc moved the 8-bit smoothly into the main meeting, starting off with the Pinball Door Prize. It's always a surprise what the Door Prize will be. If you didn't make it to the July meeting, you missed receiving some FREE software!

Jim Jackson announced his resignation from Sysop and introduced Jay Wimmers, an experienced sysop, to everyone. Jay will be introduced on the old board until August 1, 1990 at which point, the switchover will be made. Make a note of the NEW BBS NUMBER-- 278-6180. It will be a 24-hour BBS. Until then, enjoy Jim's final weeks. Please leave him a message of appreciation for his hard work and maybe an encouraging note for Jay. Last item was about absent officers,

Donny Arnold, Dave Gramm, and Harold Lewis. Dave's wife is in the hospital with serious problems. Harold is having problems at work. We have not heard anything from Donny. There was a motion put forth by John Saunders, seconded by Terry Borchardt, and voted in by current members 12-0 to inform Donny that according to club rules, he may have to resign. Donny, where are you?

**ATARI USERS UNITE! (That includes you, fellow 8-biters!)**

*by Elliott John Coerper - Osan AFB, Korea*

I was working the night shift schedule here at Osan, everything was quiet, almost too quiet. Chief Fishnashski (Fish) had already dosed off when suddenly we were thrown out of our seats. Bombs were going off and they were going off VERY close.

Foolishly we opened our door peering outside to see what had happened. Two more bombs went off, this time knocking out our power. The force of them knocked me against the side of our building with a loud thud. Meanwhile the field across from our building quickly lit up with gun fire. Small flashes of light illuminated our countryside giving me a new meaning to "A thousand points of light".

I know the Korean language well enough to know that someone said they were going to terminate us. We instantly hustled inside, but couldn't lock the door behind us. Our only viable alternative was to hide in Fish's office.

Unfortunately the inevitable happened, we heard someone come in.

Since I had trained in the Martial Arts I decided that if I was going to be terminated, I was going to go down fighting! I perched above the door waiting for him to enter. In he came and down I went viciously putting a choke hold on him. It worked?! Instantaneously his body went limp in my arms. Just then the lights came back on and we learned I'd taken out one of our own!

Yes, Team Spirit has hit Korea. What is Team Spirit? It's a combined, joint exercise in Korea where the Army, Navy, Air Force, Marines, Reserve Units, and the Koreans practice together, for war.

It's great! Usually you never get to work side by side with people in different branches of the service or, for that fact, the Koreans. However, once a year we get to work with every branch of the service. Turns out, they're no different then us.

So what does this all have to do with Atari Computers? Everything! We are all in a war together right now (The Revolution). Aren't we trying to bring Atari into the mainstream?

Unfortunately, I've heard many 8-biters saying they will not support The Revolution because it's a 16-bit Revolution! Could you imagine if the different services said that? "I'm not going to war because this is an Artillery war", or "it's an Air Force war"... The only way we win wars, is by working and fighting TOGETHER! It took every branch of the service to win in Panama.

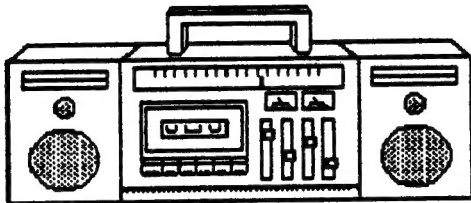
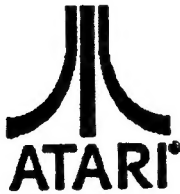
Whatever success that Atari 8-bit has had over the past three years is due largely in part to the ST line. Had Atari relied only upon the 8-bit market and not developed (or continue to develop) the 16-bit line, we would not have an Atari Corporation to kick around. And, whatever success we are going to have in the upcoming years, is going to rely upon the success of Atari Corporation. As they succeed, so will the 8-bit market.

If you think other third party companies will support us if Atari Corporation goes out of business, just look at who is supporting Adam Computers! How about the Timex-Sinclair...or ColecoVision?

The only way we are going to see new products for our 8-bit computers is to support The Revolution. Let them know that we are proud owners of 8-bit Computers! Write a letter or two or even three, but insure they know that you own an 8-bit.

Let's try something, let's all write off to Andy Rooney (if he's working this week) and Paul Harvey. We'll tell them about The Revolution. If you know how to write, write a scenario for them. I can imagine them sitting behind a computer. What's this mouse thing, it doesn't look like a mouse? And what is this thing about WYSIWYG software. Why don't they have software that allows you to see what you get? Why do they call these things "Floppy Diskettes?" (chunk, clunk), they don't seem too floppy to me. And what is TOS, am I supposed to toss this computer in the air to make it work?

Come on, be imaginative. We are a force to be reckoned with, if we get involved. Just one letter WILL help! Well, that's it for now, remember, always keep the Faith, support The Revolution and always talk up Atari Computers. ●



**Tell your friends!**

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Turbo BASIC, SynFile, SynCalc, Assembly

Ron King .... (817)283-0674 .... call from 5 to 10 p.m.  
8-bit hardware

John Saunders .... (817)566-0318  
C and Assembler languages

Ralph Tenny .... 235-4035 .... call from 7 to 10 p.m.  
ST general knowledge and hardware

Rene Tucker .... 223-6176  
8-bit general knowledge

DAL-ACE INC.

## Dallas Atari Computer Enthusiasts

DAL-ACE is an independent user education group that is not affiliated with the Atari Corporation. This is the official newsletter of DAL-ACE and is intended for the education of its membership as well as for the dissemination of information about Atari Computer Products.

DAL-ACE membership is \$20 per year. Lifetime Membership is \$250. BBS Only membership is \$10 per year. This newsletter is written, edited, and published by volunteers. Its availability and/or distribution may, at times, be subject to circumstances beyond the control of the club officers. A pink address label indicates that your membership expires this month. Other user groups may obtain a copy of this newsletter on an exchange basis.

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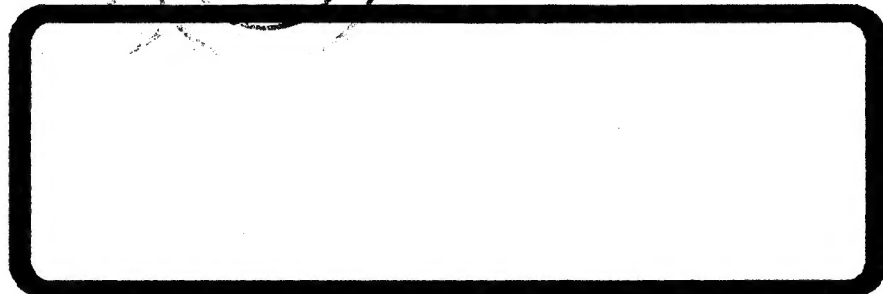
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